

# INTERIOR DESIGN FASHION MERCHANDISING (IDFM)

## IDFM 100 Introduction to Housing and Interior Design 3 Hours

Introduction to interior design as it relates to housing environments and residential furnishings and equipment. Focuses on consumer-related information and services. Includes layout and design opportunities. This course for non-Interior Design majors only.

**Restriction(s):** Students cannot enroll who are in Interior Design Fashion Mer (531)

**Equivalent(s):** IDFS 100

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024; summer 2024*

## IDFM 101 Foundations of Interior Design 1 Hour

An exploration of the interior design profession including its many aspects and challenges, the required and continuing education, identification of the role of the interior designer, and career options.

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

## IDFM 120 Visual Design I 3 Hours

Introduction to the fundamentals of visual design and techniques of representation through exploration of the elements and principles of design, the design process, English language arts and conceptual sketching. Individual work, teamwork and presentation skills will be emphasized.

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

## IDFM 131 Basic Apparel Construction 3 Hours

Study of basic principles of apparel construction. Concepts include pattern, fabric, and equipment selection. Students experiment with construction techniques.

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

## IDFM 132 Perspectives of Dress 3 Hours

An introduction to the fashion industry and the motivational factors influencing clothing choices. Dress is considered from psychological, socioeconomic, and design perspectives.

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

## IDFM 151 Survey of Architecture and Interiors I 3 Hours

An introduction to the study of styles in architecture and interiors from ancient times through the 18th century. Emphasis is placed on furniture and furnishings and the interface between architecture and interior space.

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

## IDFM 152 Survey of Architecture and Interiors II 3 Hours

An introduction to the study of styles in architecture and interiors from the 18th century to present time. Emphasis is placed on French, English, and American styles and the international movements from which contemporary styles have emerged.

*Recent Term(s) Offered: spring 2022; spring 2024*

## IDFM 201 Interior Design Studio I 4 Hours

Study of the principles of spatial design expressed by two-and-three-dimensional representation. Problem solving through elements of form, space and color.

**Corequisite(s):** IDFM 243, IDFM 222

*Recent Term(s) Offered: fall 2022; summer 2023; fall 2023; fall 2024*

## IDFM 221 Visual Design II 3 Hours

Exploration of the conveyance of ideas and information expressed with two-dimensional images through the use of electronic resources.

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

## IDFM 222 IDFM Computer Aided Design 3 Hours

Computer aided design using industry standard vector-based technology. Practical application in Interior Design and Fashion Merchandising through projects.

*Recent Term(s) Offered: fall 2022; spring 2023; fall 2023; spring 2024; summer 2024; fall 2024*

## IDFM 223 Textiles 3 Hours (repeatable max of 3 hrs)

Exploration of textile fibers, yarns and fabric construction; color and design; finishes. Performance and care are studied in relation to selection of fabrics for clothing and furnishings. Application through lab testing of fiber content, yarns and fabric construction, color, and design, and finishes. Lecture, Lab.

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

## IDFM 226 Fashion Illustration 3 Hours

Exploration of aspects of fashion illustration from drawing basic body proportions and fashion figures to producing finished illustrations in color using a variety of mediums and tools.

**Prerequisite(s):** IDFM 120 or ART 130

*Recent Term(s) Offered: fall 2022; summer 2023; fall 2024*

## IDFM 231 Textile and Apparel Quality Analysis 3 Hours

Evaluation of textile and apparel quality and performance. Emphasis on sewn products from the perspective of the manufacturer, retailer, and consumer. Laboratory; field experiences.

**Prerequisite(s):** (IDFM 131 with a minimum grade of C or DMT 131 with a minimum grade of C or CFS 131 with a minimum grade of C) and (IDFM 223 with a minimum grade of C or DMT 223 with a minimum grade of C or CFS 223 with a minimum grade of C)

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

## IDFM 243 Materials and Finishes for Interior Design 3 Hours

Analysis of properties and uses of materials specified by interior designers. Major concepts and processes include standards of performance, quantity and cost estimating, and specification writing. Field trips at student's expense.

**Corequisite(s):** IDFM 201

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

## IDFM 244 Digital Design Tools 3 Hours

Introduction to the use of computer software such as Adobe creative suite, Autodesk computer-aided drawing software and current professional software for the Interior Design and Fashion Merchandising professions.

**Prerequisite(s):** IDFM 120 with a minimum grade of C

*Recent Term(s) Offered: None*

**IDFM 300 Interior Design Studio II 4 Hours**

Investigation into understanding of conceptual, spatial principles applicable to interior design; development of two-and three-dimensional representation techniques and application of color theory.

**Prerequisite(s):** IDFM 120 (may be taken concurrently) with a minimum grade of C and IDFM 201 with a minimum grade of C and IDFM 243 with a minimum grade of C and IDFM 222 with a minimum grade of C

**Corequisite(s):** IDFM 344

**Equivalent(s):** IDFS 300

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

**IDFM 301 Interior Design Studio III 4 Hours**

Integration of basic building systems with conceptual, organizational, and spatial principles of design to create complete interior environments.

**Prerequisite(s):** IDFM 221 with a minimum grade of C and IDFM 300 with a minimum grade of C and IDFM 344 (may be taken concurrently) with a minimum grade of C

**Corequisite(s):** IDFM 427, IDFM 304

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

**IDFM 302 Interior Design Studio IV 4 Hours**

Non-residential design problems of intermediate complexity with emphasis on application of advanced programming and life safety issues.

**Prerequisite(s):** (DMT 301 with a minimum grade of C or IDFM 301 with a minimum grade of C)

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

**IDFM 304 Lighting and Environmental Controls 3 Hours**

Principles of mechanical systems of buildings including the electrical system, ventilation system, plumbing system, and HVAC systems. Students will properly execute the design criteria, supervise and collaborate with building trades and competently implement proper materials and mechanical systems in working drawings.

**Corequisite(s):** IDFM 301

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

**IDFM 306 Residential Design Studio 3 Hours**

Residential planning of interior environments, focusing on elements within those environments and the process of spatial planning. Topics include the creation of rooms, the design of effective spatial sequences, the functional relationships among different parts of a project, furniture arrangement, planning efficient circulation systems, ensuring spaces are accessible, and designing safe environments. Throughout the course students will apply the concepts they learn, reinforcing understanding.

**Prerequisite(s):** IDFM 201 with a minimum grade of C and IDFM 222 with a minimum grade of C

**Corequisite(s):** IDFM 344

*Recent Term(s) Offered: None*

**IDFM 308 Design and the Human Lifecycle 3 Hours**

Exploration of the principles of anthropometrics, universal design and Americans with Disabilities codes used by Interior Designers to create environments in residential and public buildings that contributes to inclusion, safety, and emotional well-being of the user.

*Recent Term(s) Offered: None*

**IDFM 310 Pattern Making and Draping 3 Hours**

Exploration of the development of basic apparel styles through the application of pattern drafting and the study of the principles and processes of draping.

**Prerequisite(s):** IDFM 131

*Recent Term(s) Offered: fall 2023*

**IDFM 313 Practicum in Interior Design Fashion Merchandising 3 Hours**

Supervised practicum experience. Students perform professional functions with a pre-approved cooperating business. Field experience. Transportation at student's expense.

*Recent Term(s) Offered: spring 2022; summer 2022; fall 2022; spring 2023; fall 2023; winter 2024; summer 2024; fall 2024*

**IDFM 321 Professional Ethics & Issues Seminar 3 Hours**

Interdisciplinary study of social trends, professional issues, and professional ethics impacting careers. Focus is on professional development strategies and resolution of ethical dilemmas both in the job search and within the workplace.

**Restriction(s):** Students with a semester level of Academy Junior, Academy Senior, Freshman or Sophomore may **not** enroll.

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

**IDFM 322 Merchandising I for IDFM 3 Hours**

Study of the principles of merchandising design, apparel and textile products with emphasis on the buying function and using merchandise calculations.

**Prerequisite(s):** (IDFM 132 with a minimum grade of C or DMT 132 with a minimum grade of C or CFS 132 with a minimum grade of C) and MKT 220 with a minimum grade of C

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

**IDFM 325 Sustainability in the Fashion Industry 3 Hours**

An overview of current sustainability practices within the global fashion industry. Discussion of future needs in the industry related to sustainable practices. A review of sustainable practices from concept to consumer.

**Prerequisite(s):** IDFM 175 with a minimum grade of C and MGT 210 with a minimum grade of C

*Recent Term(s) Offered: None*

**IDFM 332 History of 20th Century Fashion 3 Hours**

Survey of American and European fashions from 1900 to present as they reflect social, economic, and cultural influences. Application to current fashion analysis, re-enactment apparel, and artifact identification.

**Prerequisite(s):** (IDFM 132 with a minimum grade of C or DMT 132 with a minimum grade of C or CFS 132 with a minimum grade of C) and (IDFM 223 with a minimum grade of C or DMT 223 with a minimum grade of C or CFS 223 with a minimum grade of C)

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

**IDFM 333 Fashion Fundamentals 3 Hours**

Survey of the fashion industry. Major topics include design, production, marketing and apparel management. Current trends in fashion design and merchandising are identified and analyzed.

**Prerequisite(s):** (DMT 132 with a minimum grade of C or IDFM 132 with a minimum grade of C) and MKT 220 with a minimum grade of C

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

**IDFM 335 Apparel Design Production 3 Hours**

Exploration of the application of advanced sewing techniques across a range of fashion products. Students will learn apparel construction using commercial patterns to create muslin samples and fully finished garments.

**Prerequisite(s):** IDFM 131

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

**IDFM 344 Revit for Interiors I 3 Hours**

Introduction to computer-aided 3-D modeling techniques as tools in the design/problem-solving process.

**Prerequisite(s):** IDFM 222 with a minimum grade of C

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

**IDFM 345 Design for Food Service Operations 3 Hours**

Examination of the technical aspects and accessibility issues of designing food service operations. Development of drawings for commercial kitchens including floor plans, utility/mechanical/electrical specifications, elevations, and equipment using AIA guidelines.

**Prerequisite(s):** IDFM 344 with a minimum grade of C

*Recent Term(s) Offered: spring 2024*

**IDFM 347 Furniture Design 3 Hours**

Introduction to the art and the science used in designing furniture including a historical overview of furniture design and periods. Topics include principles and elements of design, composition, fabrication processes and materials selection. Design projects will be assigned to develop an understanding of the process of furniture design.

**Prerequisite(s):** IDFM 344 with a minimum grade of C

*Recent Term(s) Offered: None*

**IDFM 360 Kitchen & Bath Design Studio 3 Hours**

Examination of the technical aspects and accessibility issues of designing residential kitchens and baths. Development of drawings for the kitchen and bath including floor plans, electrical and lighting plans, elevations, and cabinet sections using ANSI (American National Standards Institute) guidelines and graphic presentation standards.

**Prerequisite(s):** IDFM 222 with a minimum grade of C and IDFM 300 with a minimum grade of C and IDFM 344 (may be taken concurrently) with a minimum grade of C

*Recent Term(s) Offered: fall 2024*

**IDFM 400 Special Problems in Interior Design 3 Hours** (repeatable max of 6 hrs)

Independent interior design research and projects that reach beyond the current course offerings into areas of more advanced study and techniques.

**Prerequisite(s):** IDFM 302 with a minimum grade of C and IDFM 344 with a minimum grade of C and IDFM 427 with a minimum grade of C

*Recent Term(s) Offered: spring 2023; spring 2024*

**IDFM 401 Interior Design Studio V 4 Hours**

Non-residential design problems of advanced complexity integrating previous experiences and applying office practices to the process of design.

**Prerequisite(s):** (DMT 302 with a minimum grade of C or IDFM 302 with a minimum grade of C)

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

**IDFM 402 Senior Design Thesis 4 Hours**

A mixed-use capstone project requiring a developed design solution with an increased amount of technical support data and design detailing. Guest speakers and field trips may supplement instruction. Students are responsible for their own transportation.

**Prerequisite(s):** IDFM 401 with a minimum grade of C

*Recent Term(s) Offered: spring 2022; summer 2022; spring 2023; summer 2023; spring 2024; summer 2024*

**IDFM 403 Business Principles and Practices for Interior Design 2 Hours**

Study of the business, legal, and financial considerations of the practicing designer. Major topics include business formation, project analysis and management, contracts, compensation, and government regulations and codes.

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

**IDFM 410 IDFM Internship 3 Hours** (repeatable max of 6 hrs)

A professional design employment experience that synthesizes work and academic explorations. The internship provides on the job training, education, and experience in the practice of interior design or Fashion Merchandising. The internship requires two hundred forty (240) contact hours with an approved provider.

**Prerequisite(s):** (IDFM 302 with a minimum grade of C or IDFM 335 with a minimum grade of C) and IDFM 321 with a minimum grade of C

**Restriction(s):** Students with a semester level of Academy Junior, Academy Senior, Freshman, Junior or Sophomore may **not** enroll.

*Recent Term(s) Offered: summer 2022; spring 2023; summer 2023; fall 2023; spring 2024; summer 2024; fall 2024*

**IDFM 421 Portfolio Design 3 Hours**

Development of a design portfolio as essential ingredient of job search and application to graduate school for all design professions. Includes audit, analysis and assembly of portfolio to demonstrate individual talent and qualifications. Input from industry professionals. Covers digital techniques and World Wide Web promotion.

**Prerequisite(s):** (IDFM 302 with a minimum grade of C or IDFM 335 with a minimum grade of C) and IDFM 321 with a minimum grade of C

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

**IDFM 423 Human Environment Study Tour 3 Hours** (repeatable max of 6 hrs)

Travel to fashion and design centers to gain firsthand knowledge concerning design, production, marketing, and promotion of textiles, clothing, and home furnishings. Field trips at student's expense.

*Recent Term(s) Offered: winter 2024*

**IDFM 424 Historic Textiles 3 Hours**

A study of decorative fabrics and the history of textile design from ancient times through contemporary production. Understanding cultural diversity as reflected in textile artifacts of major cultures of the world is the major focus. Field trips required at student's expense.

**Prerequisite(s):** (IDFM 223 or DMT 223 or CFS 223)

*Recent Term(s) Offered: None*

**IDFM 426 Design Market Trends 3 Hours**

A multi-faceted approach to trend research and development. Includes research, analysis, distillation, and communication of micro and macro trends. Students will learn to identify micro design trends (such as patterns, colors, fabrications, silhouettes, etc.) and macro trends (such as retail design strategy, consumer trends and behaviors, retail marketing strategy, etc.) within the retail environment. Students will gain an understanding of the nuances of a trend and how it manifests on a global scale as well as create an effective, professional grade presentation.

Must have a valid ID for Travel. Travel at student's expense. **Colonnade/Statewide General Education Code K-IE**

**Prerequisite(s):** 21 hours of Foundations and Explorations Courses, or junior status

**Restriction(s):** Students with a semester level of Academy Junior, Academy Senior or Freshman may **not** enroll.

*Recent Term(s) Offered: summer 2022; winter 2023; summer 2023; summer 2024*

**IDFM 427 Revit for Interiors II 3 Hours**

Advanced application of the conveyance of ideas and information expressed with two-dimensional images through the use of electronic resources.

**Prerequisite(s):** IDFM 221 with a minimum grade of C and IDFM 222 with a minimum grade of C

*Recent Term(s) Offered: spring 2022; fall 2022; spring 2023; fall 2023; spring 2024; fall 2024*

**IDFM 431 Clothing and Human Behavior 3 Hours**

Study of dress and adornment in relation to human behavior. Clothing and appearance are explored in relation to the self, to interpersonal communication, and to collective behavior in social, cultural, and historical contexts. **Colonnade/Statewide General Education Code K-SC**

**Prerequisite(s):** 21 hours of Foundations and Explorations Courses, or junior status and (PSY 100 or PSYS 100 or SOCL 100)

**Restriction(s):** Students with a semester level of Academy Junior, Academy Senior, Freshman or Sophomore may **not** enroll.

*Recent Term(s) Offered: winter 2022; spring 2022; summer 2022; fall 2022; spring 2023; summer 2023; fall 2023; winter 2024; spring 2024; summer 2024; fall 2024*

**IDFM 432 Visual Merchandising and Promotion 3 Hours**

Study of the principles and practices of fashion promotion. Includes supervised experience working with visual merchandising and fashion-related events using merchandise from retail stores.

**Prerequisite(s):** (IDFM 120 or DMT 120) and (IDFM 221 or DMT 221) and IDFM 335

*Recent Term(s) Offered: spring 2022; summer 2022; spring 2023; spring 2024; summer 2024*

**IDFM 433 Fashion Synthesis 3 Hours**

Senior capstone where students develop a personal design aesthetic and produce a finished product using the design process encompassing trend analysis, concept development and final execution of finished garments based upon their original designs.

**Prerequisite(s):** IDFM 333 and IDFM 335 and IDFM 226

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*

**IDFM 434 History of Costume 3 Hours**

Study of costume from selected historic periods. Students are required to analyze socioeconomic influences on clothing.

*Recent Term(s) Offered: spring 2023*

**IDFM 436 Global Apparel Merchandising & Promotion 3 Hours**

Evaluation of the key issues facing textiles and apparel industries in the global economy considering economic, political, and social perspectives and professional implications. Principles and practices of fashion promotion around the globe are integrated. This course includes hands-on, supervised experience with local visual merchandising departments in a retail setting.

**Prerequisite(s):** IDFM 333 with a minimum grade of C and IDFM 120 with a minimum grade of C

*Recent Term(s) Offered: fall 2022; fall 2023; winter 2024; fall 2024*

**IDFM 437 Fashion's Luxury Landscape 3 Hours**

An exploration of the fashion industry's luxury sector. This course reviews key strategies that exist within the luxury market, including product lifecycles, supply and value chains, and retail and brand management.

**Prerequisite(s):** IDFM 175 with a minimum grade of C and IDFM 333 with a minimum grade of C

*Recent Term(s) Offered: None*

**IDFM 438 Merchandising II for IDFM 3 Hours**

Exploration of merchandising and brand development concepts using standard industry frameworks and analysis. Students will develop their own brand concept along with a full business plan to support it.

**Prerequisite(s):** IDFM 322 and MKT 331 (may be taken concurrently)

*Recent Term(s) Offered: fall 2022; fall 2023; fall 2024*

**IDFM 446 Restoration of Historic Interiors 3 Hours**

Rehabilitation, restoration and adaptive reuse of historic buildings through the study of background, adaptation including materials, buildings, and historic districts. The numerous forces that shape buildings will be evaluated through context, concepts, methods, economics, public policy and sustainability.

**Prerequisite(s):** IDFM 344 with a minimum grade of C

*Recent Term(s) Offered: None*

**IDFM 448 Interior Illustration 3 Hours**

Exploration and development of rendering techniques for architecture interiors, furnishings, accessories, and details. Emphasis is placed on material simulation and delineation techniques through pencil and alcohol-based marker techniques.

*Recent Term(s) Offered: spring 2022; spring 2023; spring 2024*