

# COMPUTER ANIMATION, MINOR (352)

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## Program Coordinator

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## Program Requirements (21 hours)

The computer animation minor is dedicated to the creation of time-based artistic productions by means of emerging computer technologies and processes.

Code	Title	Hours
Select one of the following introductory courses:		3
ART 130	Two-Dimensional Design	
ART 131	Three-Dimensional Design	
ART 140	Drawing	
Required:		12
ANIM 210	Introduction to Computer Animation	
ANIM 220	3D Modeling I: Environment	
ANIM 310	Computer Animation I	
ANIM 344	Computer Animation II	
Select two of the following restricted electives:		6
ANIM 320	3D Modeling II: Character Design and Development	
ART 444	Computer Animation III	
ANIM 330	Sound and Image	
ART 497	Special Topics in Animation	
BCOM 394	Film Animation	
CS 301	Game Programming	
<b>Total Hours</b>		<b>21</b>